

# HY-330

fall semester 2024

## Introduction to telecommunication systems theory

University of Crete  
Computer Science Department

Stefanos Papadakis



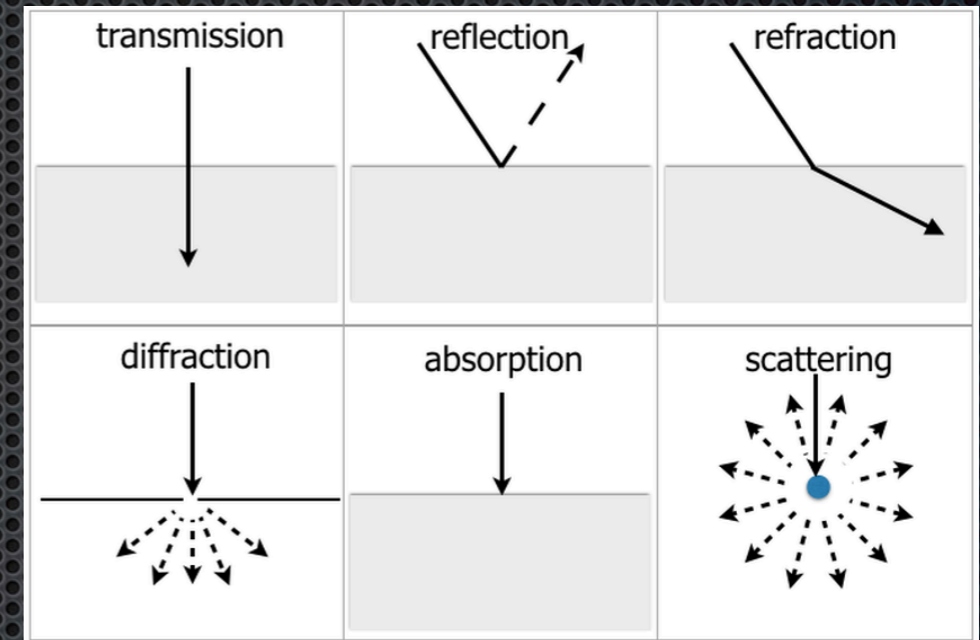
# Propagation

- ✦ ElectroMagnetic Waves
- ✦ Path Loss
- ✦ dB
- ✦ Examples

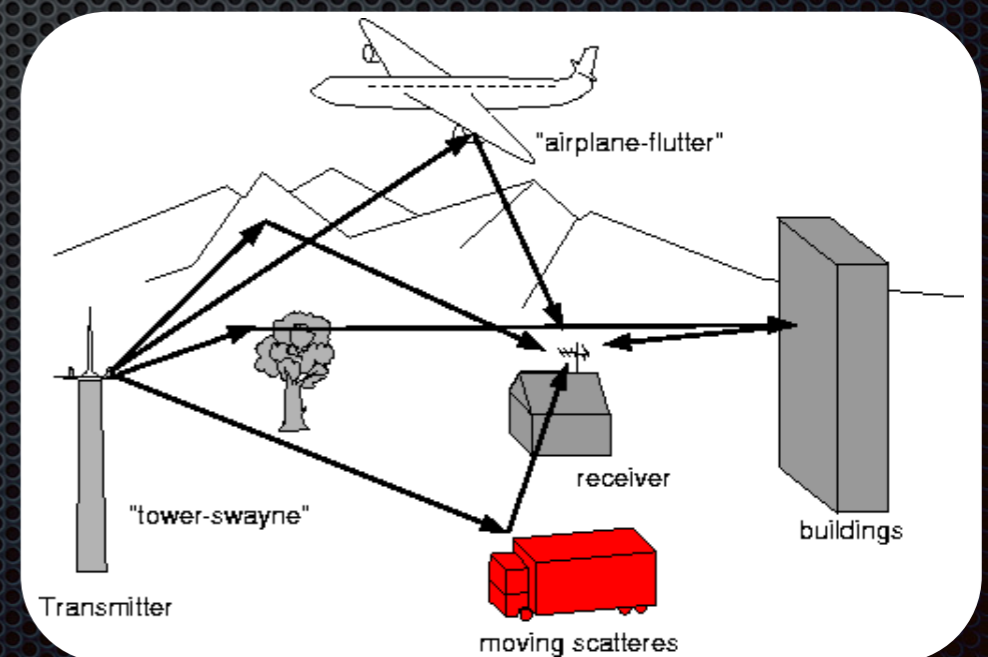


# Signal Propagation

- Reflection
- Diffraction
- Refraction
- Scattering
- Absorbption



- Multipath
  - Fading
  - Shadowing





# Radio Propagation Model

- An empirical mathematical formulation for the:
  - characterization of radio wave propagation as a function of :
    - frequency, distance and other conditions
- A single model developed to
  - predict the behavior of propagation for similar links under similar constraints
  - formalize the way radio waves are propagated from one place to another
- Goal: predict the path loss along a link or the effective coverage area of a transmitter.



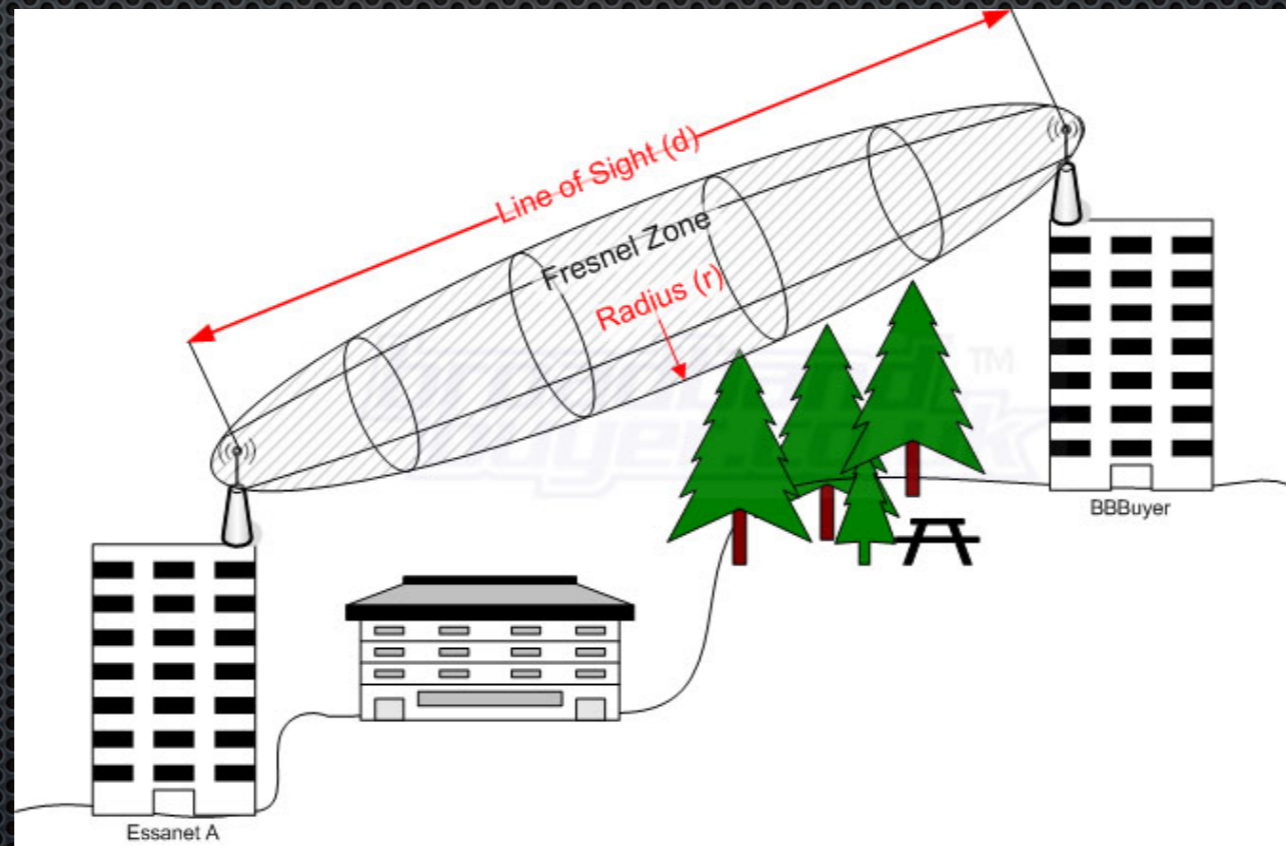
# Propagation Modes

- ✦ Ground-wave propagation
- ✦ Sky-wave propagation
- ✦ Line-of-sight propagation
  
- ✦ Waveguides



# Fresnel Zone

- The area around the visual line-of-sight that radio waves spread out into after they leave the antenna.
- This area must be clear or else signal strength will weaken.





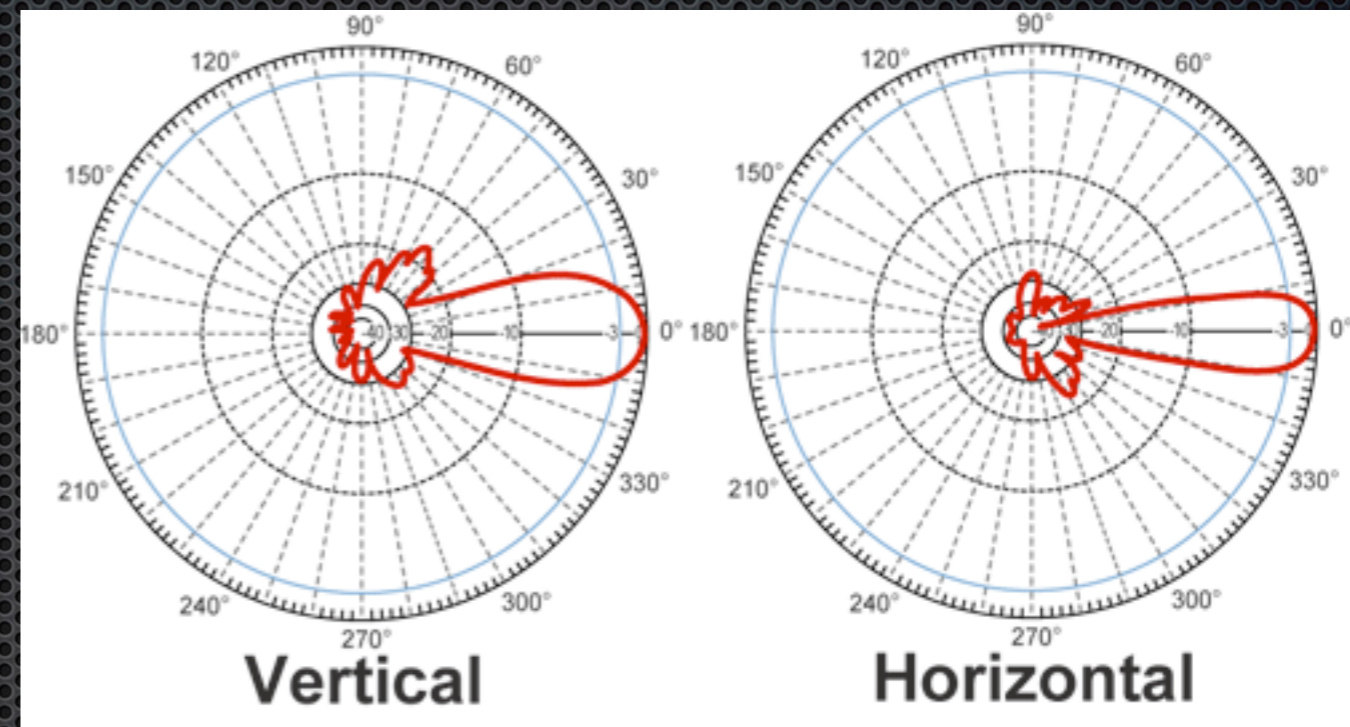
# Antennas

- Three fundamental properties

- gain

- directivity

- polarization



- Gain: (pos/neg) increase in power

- Directivity: transmission shape/pattern

- Polarization: electric field oscillation axis orientation



# Path Loss

- Free Space model

$$PL = \frac{(4\pi d)^2}{\lambda^2}$$

- Two Ray model

$$PL = \frac{d^4}{h_{Tx}^2 h_{Rx}^2}$$

- Log Distance model

$$PL[dB] = PL(d_0) + 10n \log \frac{d}{d_0} + X_\sigma$$



# At the Receiver

- Signal of Interest
  - account path loss + delayed reflections
- Interference
  - Transmissions in the same or neighboring channels/frequencies
- Noise
  - Thermal + System Noise



# Link Budget

- ✦ Predict the wireless link
- ✦ Estimate the Received Power
- ✦ Use dB (additions & subtractions)



# Losses

- Noise
  - noise floor
  - noise factor / noise figure

- SNR / SINR / SIR:

$$N = k_B T B = k_B T \Delta f$$

$$F = \frac{SNR_{in}}{SNR_{out}}$$

$$NF = 10 \log \frac{SNR_{in}}{SNR_{out}}$$

$$\frac{P_{RX}}{I_{RX} + N} \geq \theta_{(Rate, BER)}$$



# Received Power

- Received Power

$$P_{Rx} = P_{Tx} + G_{Tx} + G_{Rx} - PL$$

- Effective Isotropic Radiated Power (EIRP)

$$E.I.R.P. = P_{Tx} + G_{Tx}$$

- SNR

$$\frac{P_{RX}}{I_{RX} + N} \geq \theta_{(Rate, BER)}$$



# Decibel

- Relative measurement unit:

$$10 \log_{10} \left( \frac{value}{1unit} \right)$$

- Examples:

- Rule of thumb: +10dB  $\Leftrightarrow$  x10

$$1mW = 10 \log_{10} \left( \frac{1mW}{1mW} \right) = 0dBm$$

$$10mW = 10 \log_{10} \left( \frac{10mW}{1mW} \right) = 10dBm$$

- $$100mW = 10 \log_{10} \left( \frac{100mW}{1mW} \right) = 20dBm$$



# Decibel

- Rule of thumb: +3dB  $\Leftrightarrow$  x2

$$1mW = 10 \log_{10} \left( \frac{1mW}{1mW} \right) = 0dBm$$

$$2mW = 10 \log_{10} \left( \frac{2mW}{1mW} \right) \approx 3dBm$$

- 10 mW + 3 dB = 20 mW
- 100 mW - 3dB = 50 mW
- 10 mW + 10 dB = 100 mW
- 300 mW - 10 dB = 30 mW



# Decibel

- ✦ From dB to units:

$$X \text{ dB}_{unit} = 10^{\frac{X}{10}} \text{ unit}$$

- ✦ -3dB = half the power in mW
- ✦ +3dB = double the power in mW
- ✦ -10dB = one tenth the power in mW
- ✦ +10dB = ten times the power in mW



# Algebra

- When using Watt:
  - multiply, divide
- When using dB/dBm:
  - add, subtract
- The decibel (dB) is a logarithmic unit that indicates the ratio of a physical quantity (usually power or intensity) relative to a specified or implied reference level
- Decibel suffix:
- dBm: indicates that the reference quantity is one milliwatt
- dBi : dB(isotropic) – the forward gain of an antenna compared with the hypothetical isotropic antenna, which uniformly distributes energy in all directions.



# Algebra

- Example 1:
  - 802.11g , 54Mbps => -73dBm sens.
  - Tx Power 20dBm
  - EIRP 30dBm
  - distance covered?
- Example 2:
  - 802.11g
  - 2km distance
  - EIRP 20dBm
  - achievable rate?